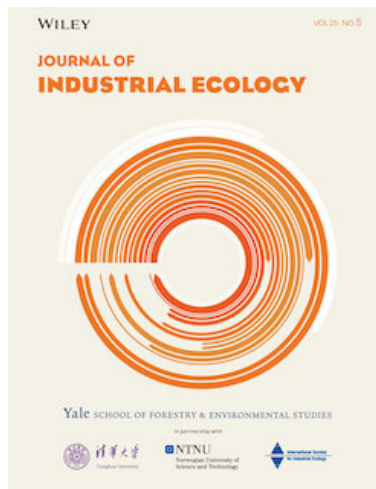


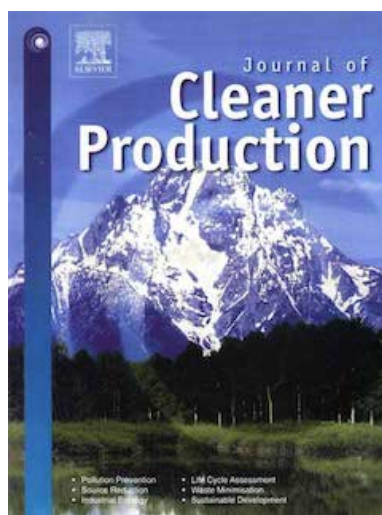


Participating International Journals



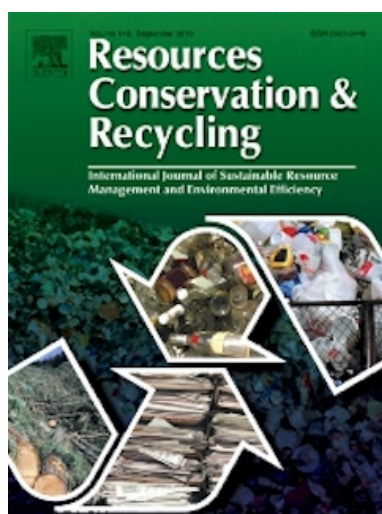
Reid Lifset - Editor in Chief
Yale University - USA

The Journal of Industrial Ecology is an international, multi-disciplinary bimonthly designed to foster both understanding and practice in the emerging field of industrial ecology. Industrial ecology is a rapidly-growing field that systematically examines local, regional and global materials and energy uses and flows in products, processes, industrial sectors and economies. It focuses on the potential role of industry in reducing environmental burdens throughout the product life cycle, from the extraction of raw materials, to the production of goods, to the use of those goods and to the management of the resulting wastes.



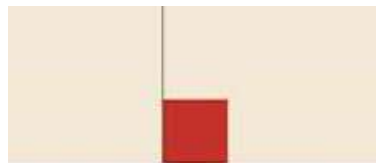
Tomás Ramos - Associate editor
NOVA University of Lisbon - PORTUGAL

The Journal of Cleaner Production is an international, transdisciplinary journal focusing on Cleaner Production, Environmental, and Sustainability research and practice. Through our published articles, we aim at helping societies become more sustainable. The Journal of Cleaner Production serves as a platform for addressing and discussing theoretical and practical cleaner production, encompassing environmental, and sustainability issues in corporations, governments, education institutions, regions, and societies.



Junbeum Kim - Associate Editor
Université de Technologie de Troyes - FRANCE

The Editors welcome contributions from research, which consider sustainable management and conservation of resources. The journal emphasizes the transformation processes involved in a transition toward more sustainable production and consumption systems. Emphasis is upon technological, economic, institutional and policy aspects of specific resource management practices, such as conservation, recycling and resource substitution, and of "systems-wide" strategies, such as resource productivity improvement, the restructuring of production and consumption profiles and the transformation of industry.



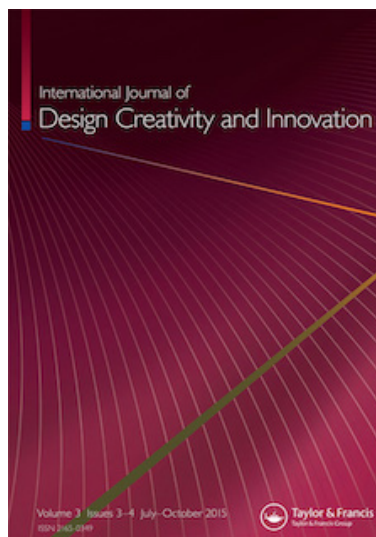
Design Science

AN INTERNATIONAL JOURNAL



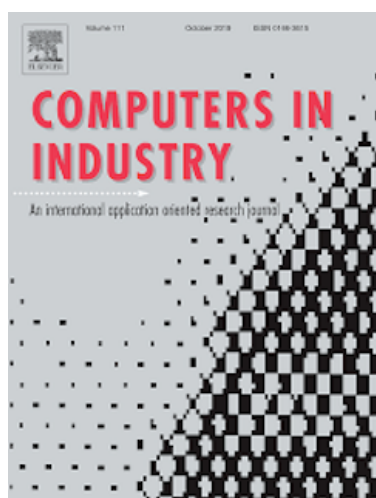
Jean-François Boujut - Associate Editor
Grenoble Institute of Technology - FRANCE

The aim of Design Science is to serve as the archival venue of science-based design knowledge across multiple disciplines. There is increasing recognition that design is a discipline in its own right with a holistic and multifaceted nature. Design knowledge is widely dispersed across fields with different terminologies, traditions and research practices. Rigorous design research is published primarily in discipline-oriented journals, most often inaccessible to wider audiences interested in design but without the requisite disciplinary depth. Design Science aims to facilitate communication across diverse fields and serve as a bridge across several communities, publishing original research but with a strong emphasis on accessibility by scholars from a diversity of disciplines.



Gaetano Cascini - Editor in Chief
Politecnico di Milano - ITALY

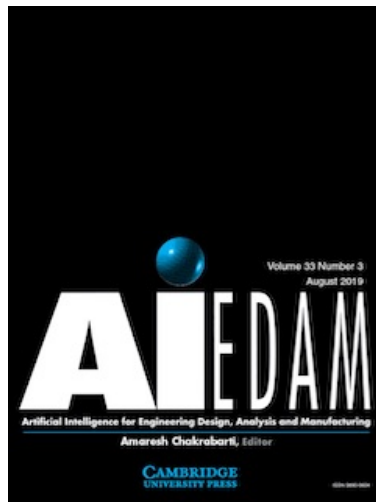
The International Journal of Design Creativity and Innovation is an international publication that provides a forum for discussing the nature and potential of creativity and innovation in design from both theoretical and practical perspectives. Design creativity and innovation is truly an interdisciplinary academic research field that will interest and stimulate researchers of engineering design, industrial design, architecture, art, and similar areas. The journal aims to not only promote existing research disciplines but also pioneer a new one that lies in the intermediate area between the domains of systems engineering, information technology, computer science, social science, artificial intelligence, cognitive science, psychology, philosophy, linguistics, and related fields.



Harinder Jagdev - Editorial Board
National University of Ireland Galway - IRELAND

The aim of Computers in Industry is to publish original, high-quality, application-oriented research papers that:

- Show new trends in and options for the use of Information and Communication Technology in industry;
- Link or integrate different technology fields in the broad area of computer applications for industry;
- Link or integrate different application areas of ICT in industry.



Amaresh Chakrabarti - Editor in Chief
Indian Institute of Science - INDIA

The journal publishes original articles about significant AI theory and applications based on the most up-to-date research in all branches and phases of engineering. Suitable topics include: analysis and evaluation; selection; configuration and design; manufacturing and assembly; and concurrent engineering. Specifically, the journal is interested in the use of AI in planning, design, analysis, simulation, qualitative reasoning, spatial reasoning and graphics, manufacturing, assembly, process planning, scheduling, numerical analysis, optimization, distributed systems, multi-agent applications, cooperation, cognitive modeling, learning and creativity. AI EDAM is also interested in original, major applications of state-of-the-art knowledge-based techniques to important engineering problems.



Alain Bernard - Editor in Chief
Ecole Centrale de Nantes - FRANCE

Product Lifecycle Management is defined as a strategic business approach for effective management and use of corporate intellectual capital. Challenges faced by product development teams include globalisation, outsourcing, mass customisation, fast innovation and product traceability, enhancing the need for collaboration and knowledge management along the product lifecycle stages. PLM systems are gaining acceptance for managing all information about products throughout their whole lifecycle, from conceptualisation to operations/disposal. IJPLM addresses the development, promotion and coordination of PLM science and practice.



Benoit Eynard - Editor S.Mart Network
Université Technologique de Compiègne - FRANCE

The International Journal on Interactive Design and Manufacturing (IJIDeM) presents interdisciplinary research, technical issues, and original industrial implementations. It examines the development, handling, and design of highly realistic, multi-sensorial virtual prototypes for improving decision-making in product design and manufacturing. Readers discover cutting-edge research in the fields of mechatronics, design and manufacturing sciences, numerical and mechanical engineering, and virtual reality.